

COSIMO FAIETA

2D Effects Animator



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cosimofaieta.com

SKILLS

2D Effects Animation
Storyboarding
3D Character Animation
Animation Layout
3D modeling

SOFTWARE

ToonBoom Harmony
Story Board Pro
Autodesk Maya
Blender

LANGUAGES

English
Spanish
Dutch (Belgium)

SUMMARY

2D Effects Animator with experience in the animation pipeline and skills in 3D modeling, rigging and animation.

WORK EXPERIENCE

California College of Arts-Architecture

Jun-Aug 2019

Installation Design Intern

Investigated ideas of drawing in 3D surfaces using thread
Built progressively more complex installations with threads that systematically explored which configurations produced architecturally pleasing surfaces

Green Gold Animation

Aug 2018

Pre-Production Intern

Reported directly to Marc Lumer, Head of US Operations and Art Director
Storyboarded various mobile game concepts for existing shows (Mighty Little Bheem)

IX Game Studios-Harbinger of Spring Jan 2020-March 2020

Animation Director

Design animations suitable for a first person shooter character and supervise a team of 5 animators to create the necessary animation.
Collaborate with lead programmer to implement animation into game engine and occur appropriately during gameplay.v

EDUCATION

Savannah College of Art and Design (SCAD)

2017-2021

B.F.A. in Animation

Studied animation under Veteran Disney Animator Troy A. Gustafson and became his PA. Helped mentor new students in animation.
Collaborated on senior capstone film "Top of the Shelf."

AWARDS

SCAD AnimationFest Silver Award 2021

Animation capstone Films award for third place film out of graduating class projects.